

<b>FINANZIATO DALL'UNIONE EUROPEA - NEXT GENERATION EU</b> <b>DOTTORATO DI RICERCA - PH.D. COURSE</b> <b>CICLO - CYCLE</b> <b>COORDINATORE - COORDINATOR</b> <b>DURATA - DURATION</b> <b>DIPARTIMENTO DI AFFERENZA - DEPARTMENT</b> <b>SITO WEB DEL DOTTORATO - PH.D. WEBSITE</b>		INFORMATICA /COMPUTER SCIENCE 36 <sup>2</sup> PROF. SEBASTIANO BATTIATO TRE (3) ANNI - THREE (3) YEARS DIPARTIMENTO DI MATEMATICA E INFORMATICA/DEPARTMENT OF MATHEMATICS AND COMPUTER SCIENCE <a href="https://web.dmi.uniict.it/content/dottorato-informatica">https://web.dmi.uniict.it/content/dottorato-informatica</a>			
<b>MODALITA' DI SELEZIONE DEI CANDIDATI</b> <b>CANDIDATES SELECTION PROCEDURES</b> <b>DATA DELLA PROVA ORALE</b> <b>ORAL EXAMINATION DATE</b> <b>ORARIO DELLA PROVA ORALE</b> <b>ORAL EXAMINATION TIME</b>		VALUTAZIONE DEI TITOLI E PROVA ORALE EVALUATION OF QUALIFICATIONS AND ORAL EXAMINATION 06/07/2023 12:00:00 AM			
<b>LUOGO DELLA PROVA ORALE</b>  <b>PLACE OF THE ORAL EXAMINATION</b>  <b>LINGUA DELLA PROVA ORALE /LANGUAGE OF THE ORAL EXAMINATION</b> <b>POSTI DISPONIBILI</b> <b>ENTE/PROGRAMMA FINANZIATORE</b>		DIPARTIMENTO DI MATEMATICA E INFORMATICA DEPARTMENT OF MATHEMATICS AND COMPUTER SCIENCE Inglese <b>AVAILABLE PLACES</b> <b>FUNDING INSTITUTION OR PROGRAM</b>	<b>I CANDIDATI IMPOSSIBILITATI A SVOLGERE LA PROVA ORALE IN PRESENZA POTRANNO SVOLGERLA IN MODALITA' REMOTO PREVIA COMUNICAZIONE EMAIL AL COORDINATORE ENTRO DUE SETTIMANE PRIMA DELLA PROVA</b>  <b>CANDIDATES WHO ARE UNABLE TO CARRY OUT THE ORAL EXAMINATION IN PERSON CAN CARRY IT OUT REMOTELY PROVIDED EMAIL COMMUNICATION TO THE COORDINATOR WITHIN TWO WEEKS BEFORE THE ORAL EXAMINATION</b>  <b>TEMA DI RICERCA E COMPETENZE COLLEGATI ALLA BORSA</b> <b>RESEARCH TOPIC AND SKILLS RELATED TO THE SCHOLARSHIP</b> INFORMAZIONI AGGIUNTIVE / ADDITIONAL INFORMATION		
<b>PNRR - SAMOTHRACE 1 - SPOKE:</b> <sup>1</sup> <b>PNRR - SAMOTHRACE 2 - SPOKE:</b> <sup>2</sup> <b>PNRR - National Centre for HPC, Big Data and Quantum Computing 1 - SPOKE:1</b> <sup>3</sup> <b>PNRR - National Centre for HPC, Big Data and Quantum Computing 2 - SPOKE:1</b> <sup>4</sup> <b>PNRR - National Centre for HPC, Big Data and Quantum Computing 3 - SPOKE:2</b> <sup>5</sup> <b>PNRR - National Centre for HPC, Big Data and Quantum Computing 4 - SPOKE:9</b> <sup>6</sup> <b>PNRR - National Centre for HPC, Big Data and Quantum Computing 5 - SPOKE: 9</b> <sup>7</sup> <b>PNRR - FAIR Future Artificial Intelligence Research 1 - SPOKE:10</b> <sup>8</sup> <b>PNRR - FAIR Future Artificial Intelligence Research 2 - SPOKE:10</b> <sup>9</sup> <b>PNRR - FAIR Future Artificial Intelligence Research 3 - SPOKE:10</b>		<b>NRRP - SAMOTHRACE 1 - SPOKE 1 - WP Culturale Heritage</b> <b>NRRP - SAMOTHRACE 2 - SPOKE 1 - WP Health</b> <b>NRRP - National Centre for HPC, Big Data and Quantum Computing 1 - SPOKE 1</b> <b>NRRP - National Centre for HPC, Big Data and Quantum Computing 2 - SPOKE 1</b> <b>NRRP - National Centre for HPC, Big Data and Quantum Computing 3 - SPOKE 2</b> <b>NRRP - National Centre for HPC, Big Data and Quantum Computing 4 - SPOKE 9</b> <b>NRRP - F National Centre for HPC, Big Data and Quantum Computing 5 - SPOKE 9</b> <b>NRRP -FAIR Future Artificial Intelligence Research 1 - SPOKE 10</b> <b>NRRP - FAIR Future Artificial Intelligence Research 2 - SPOKE 10</b> <b>NRRP - FAIR Future Artificial Intelligence Research 3 - SPOKE 10</b>	<b>Development of systems for the digital exploration and the storytelling of the cultural heritages</b> <b>Development of algorithms and techniques IA-based to monitor Human behaviour on wearable devices</b> <b>HPC Models,tools and algorithms</b> <b>HPC Models,tools and algorithms</b> <b>Smart Cities: Models, Systems and Applications</b> <b>Smart Cities: Models, Systems and Applications</b> <b>Quantum Algorithms for String Problem</b> <b>Multimodal learning for human behaviour understanding</b> <b>The research activities focus on the design, development, and testing of novel models and algorithms for multisensory learning and cross modal integration for human behaviour understanding</b> <b>Video Understanding from an Egocentric Perspective :</b> <b>The research focuses on the design, development, and benchmarking of AI algorithms to extract semantic information from video acquired from an egocentric perspective. The aim is to build capabilities for novel wearable artificial agents to support humans in daily activities understanding the scene observed by a human which wear an always-on first person camera.</b> <b>Long-term understanding of human behavior with First Person Vision:</b> <b>The research focuses on the design, development, and benchmarking of AI algorithms to deal with long egocentric videos for the understanding of human behavior (e.g., actions, interaction with objects). The aim is to build capabilities for novel wearable artificial agents to support humans where they live and work understanding their behavior from data acquired with an always-on first person camera.</b>	<b>Development of systems for the digital exploration and the storytelling of the cultural heritages</b> <b>Development of algorithms and techniques IA-based to monitor Human behaviour on wearable devices</b> <b>HPC Models,tools and algorithms</b> <b>HPC Models,tools and algorithms</b> <b>Smart Cities: Models, Systems and Applications</b> <b>Smart Cities: Models, Systems and Applications</b> <b>Quantum Algorithms for String Problem</b> <b>Multimodal learning for human behaviour understanding</b> <b>The research activities focus on the design, development, and testing of novel models and algorithms for multisensory learning and cross modal integration for human behaviour understanding</b> <b>Video Understanding from an Egocentric Perspective :</b> <b>The research focuses on the design, development, and benchmarking of AI algorithms to extract semantic information from video acquired from an egocentric perspective. The aim is to build capabilities for novel wearable artificial agents to support humans in daily activities understanding the scene observed by a human which wear an always-on first person camera.</b> <b>Long-term understanding of human behavior with First Person Vision:</b> <b>The research focuses on the design, development, and benchmarking of AI algorithms to deal with long egocentric videos for the understanding of human behavior (e.g., actions, interaction with objects). The aim is to build capabilities for novel wearable artificial agents to support humans where they live and work understanding their behavior from data acquired with an always-on first person camera.</b>	INFORMAZIONI AGGIUNTIVE / ADDITIONAL INFORMATION
<sup>10</sup> <b>PNRR - CHANGES Cultural Heritage Active Innovation for Sustainable Society - SPOKE 6</b> <sup>11</sup> <b>PNRR - D.M. 118/2023, Inv. 4.1 Ricerca PNRR 1</b> <sup>12</sup> <b>PNRR - D.M. 118/2023, Inv. 4.1 Ricerca PNRR 2</b> <sup>13</sup> <b>PNRR - D.M. 118/2023, Inv. 4.1 Ricerca PNRR 3</b> <sup>14</sup> <b>POSTO SENZA BORSA DI STUDIO</b> <sup>15</sup> <b>POSTI CON BORSA DI STUDIO: 14</b> <sup>16</sup> <b>POSTI SENZA BORSA DI STUDIO: 1</b>		<b>NRRP - CHANGES Cultural Heritage Active Innovation for Sustainable Society - SPOKE 6</b> <b>NRRP - Ministerial Decree n. 118/2023 - Inv. 4.1 Research NRRP 1</b> <b>NRRP - Ministerial Decree n. 118/2023 - Inv. 4.1 Research NRRP 2</b> <b>NRRP - Ministerial Decree n. 118/2023 - Inv. 4.1 Research NRRP 3</b> <b>PLACE WITHOUT SCHOLARSHIP</b> <b>PLACES WITH SCHOLARSHIP: 14</b> <b>PLACES WITHOUT SCHOLARSHIP: 1</b>	<b>Database Designing strategies for Cultural Heritage Cataloging</b> <b>Innovazione Digitale: Modelli, sistemi e applicazioni</b> <b>Innovazione Digitale: Modelli, sistemi e applicazioni</b> <b>Innovazione Digitale: Modelli, sistemi e applicazioni</b> <b>Database Designing strategies for Cultural Heritage Cataloging</b> <b>Digital Innovation: Models, Systems and Applications</b> <b>Digital Innovation: Models, Systems and Applications</b> <b>Digital Innovation: Models, Systems and Applications</b>	<b>6</b> <b>6</b> <b>6</b> <b>6</b>	